

La somme de 2 nombres aléatoires.

The image shows a Scratch code editor interface. The top bar is teal and contains a back arrow, a 'New Project' button, a 'Devices' button, a 'Console' button, a 'RUN' button, an 'ADD DEVICE' button, and a settings menu. On the left, a sidebar lists categories: General, Logic, Loops, Colors, Math, Text, Lists, Variables, and Functions. The main workspace has a light gray dot grid background. A script area on the left contains a 'program start' block. The script consists of the following blocks:

- program start** (red block)
- set n1 to random integer from 50 to 70** (green block)
- set n2 to random integer from 50 to 70** (green block)
- set n3 to n1 + n2** (purple block)
- print create text with** (blue block) containing:
 - n1** (purple block)
 - “ + ”** (blue block)
 - n2** (purple block)
 - “ = ”** (blue block)
 - n3** (purple block)

On the right side of the workspace, there are three circular navigation buttons (up, down, and a central target) and a small icon at the bottom right.

La somme de 2 nombres entiers.

